In week 5, I continue to finish coding in unity, and start testing shaders. In addition, I also improved control feedback and made icons in Photoshop.
video link https://youtu.be/2jWNgXWZFMc

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bottom.png   bottom.psd   map.blend   map.blend1   map1.c4d   map1.fbx   map2.0.blend

map2.0.blend1   player.blend   player.blend1   shoes1.1.blend   shoes1.1.blend1   shoes1.2.blend   shoes1.2.blend1

shoes1.blend   shoes1.blend1   warning.png   提醒.png

18 个项目