

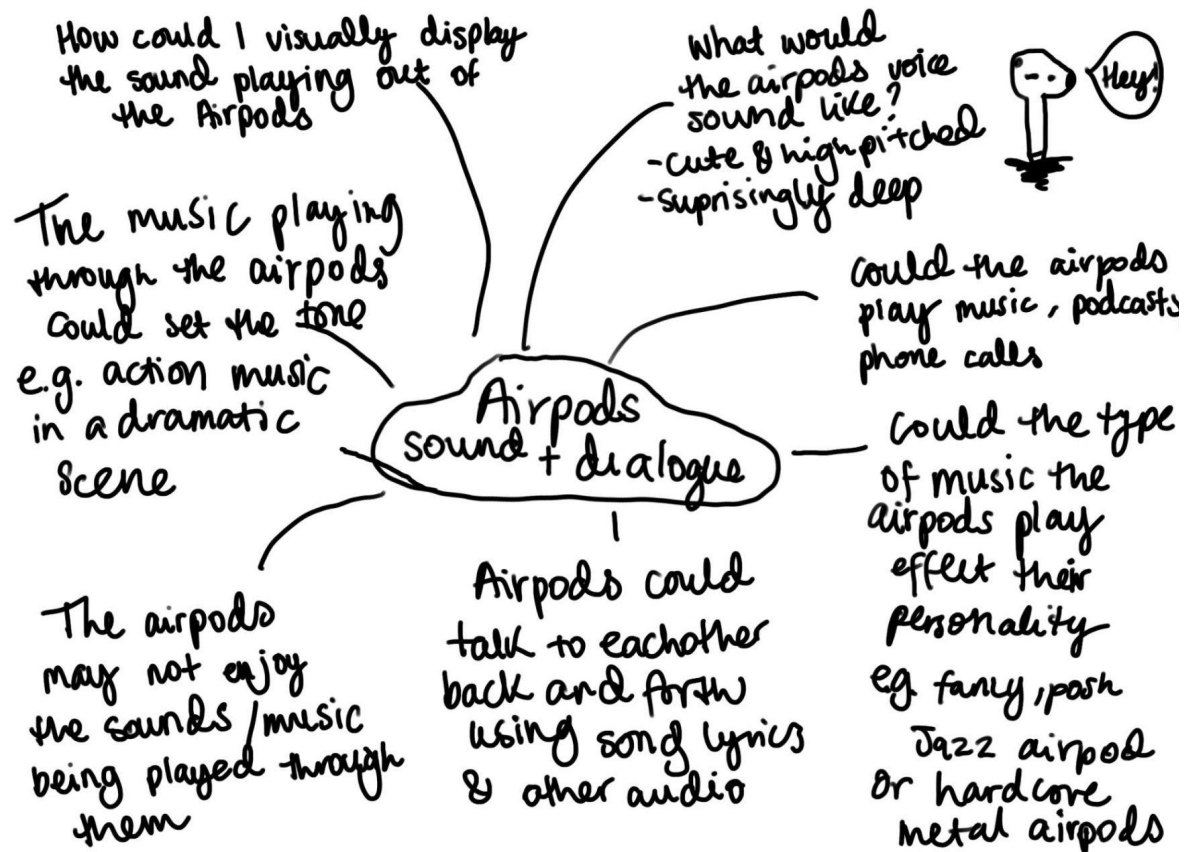
## Animated Narratives Semester 1 - Week 6

This week I decided to make a very short stop motion video of an Airpod walking. I attached legs that I made from plasticine and created a quick clip to test the idea.

<https://youtu.be/iy-7BVm9538>



Next, I created a moodboard to explore the weekly theme of sound and dialogue.



### ***Reflective Text***

These works examine themes of character and movement (in my stop motion) and themes of dialogue and sound (in the mind map).

By using stop motion, I am able to explore how my character will move. In my test example the Airpod almost looks as though it is limping or stumbling, giving it a vulnerable presence.

This work is similar to the work of Fokion Xenos' *Heat Wave* (2019), who's stop motion short film examines how music can be used to progress the storyline. As the music gets faster, the movements of the characters also speed up, enhancing the mechanical, repetitive motions portrayed.

By examining both sound and stop motion techniques, I reflected that sound is an integral part of narrative, and that patterns and rhythms in music can be a useful way to create suspense and to build on themes within an animation. Therefore, I plan to utilise sound as a key feature in my animation, the AirPods are the perfect characters to experiment on audio with, as their main purpose is to produce sound.

Xenos, F 2019, *Heat Wave*, September 2020, viewed April 15 2022, <[https://youtu.be/4nU\\_QcjVu9A](https://youtu.be/4nU_QcjVu9A)>.