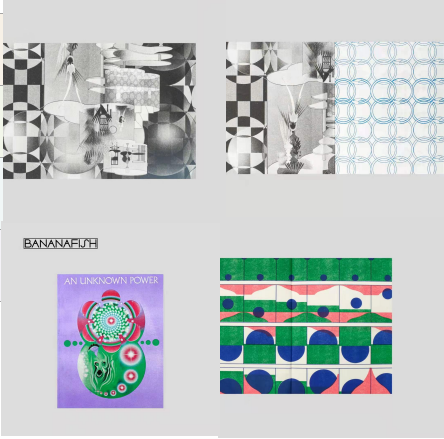


What I intend to do this Semester					
Field/Site	Objectives / Outcomes	Intention / Rationale	Methods	Outcome / Example	Project Actions
Industry	Deliverables	Primary Focus	Major Activity		
Animation	Short Story Film	Narrative	Concept		
	Character Piece	Acting	Animation	Craft	
	Experimental Work	Technique	Technology	Craft	
	Style Piece	Mood	Environment	Craft	
Games	Playable Game	Gameplay	Mechanics	Concept/Craft	
	Simulation	Role	Music	Craft	
	Technique Showcase	Assets	Making	Craft	
	Technological Demo	Hardware	Software	Technology	
Interactive	Site Specific Work	Response to Site	Concept	Craft	
	Experience	Inductive	Mood	Craft	
	New Technology 2019	Interaction	Technology		
Illustrations	Artbook	Graphic design	Digital art		



A physical art book (also has digital version that can be seen on web site)  
 will explore the rules and techniques of using graphic creation through the works of some existing artists  
 The project is more of an experimental or indie comic.