

Mentor chat #4 with Max
Mon 12th April.

This week I was feeling overwhelmed and pulled in many directions, however I understand 'this too will pass' and is part of the process.

With my interest in what is women's animation I feel like I am staring into the void and hours and hours of research yield nothing in the same context. On the one hand this certainly an opportunity to address an unresearched area but on the other seems like a gargantuan task too big for a Master's and not quite on track with a MAGI study.

Chatting with Max helped me sort through and reduce the scope of the link between women's animation, the Rime of the Ancient Mariner and Life-in-Death character in the poem and water. The link is the water and the messages within water, be it the water in our blood or the water in the ocean. Therefore, my project will put more emphasis on the water in the Rime to see where this will take me.

After our chat I undertook a few tutorials in Touch Designer so that I could push the visuals of water images I have captures on my phone and see if I can create emotional arousals with the shaping of water in TD.

