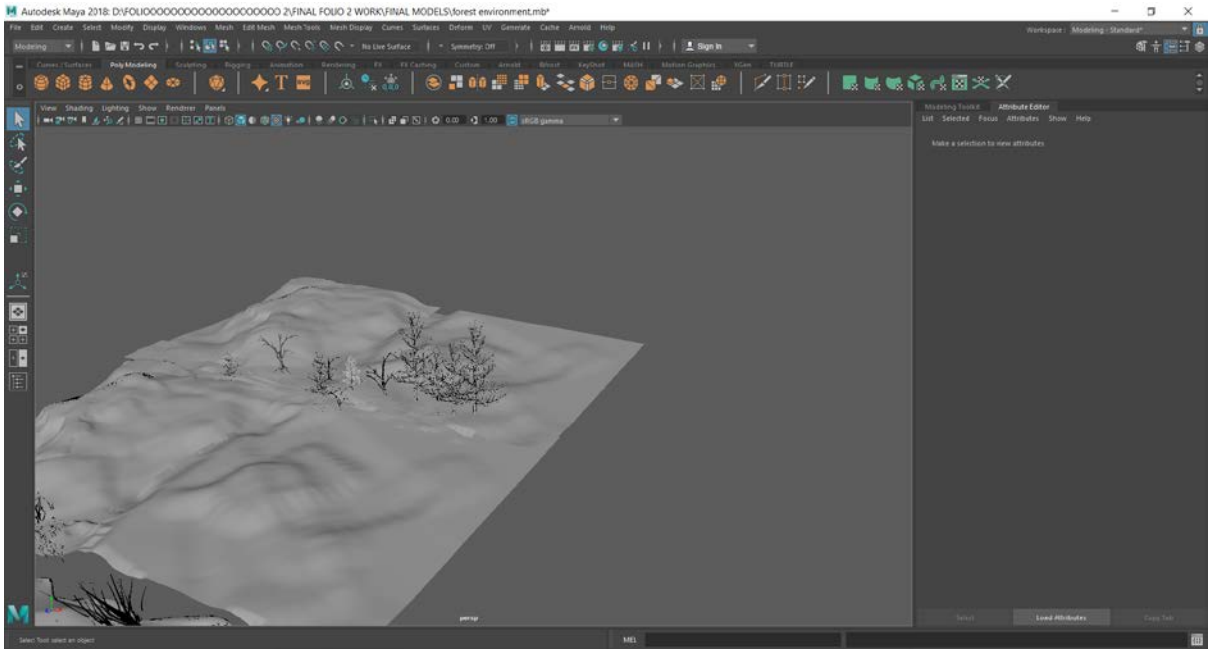
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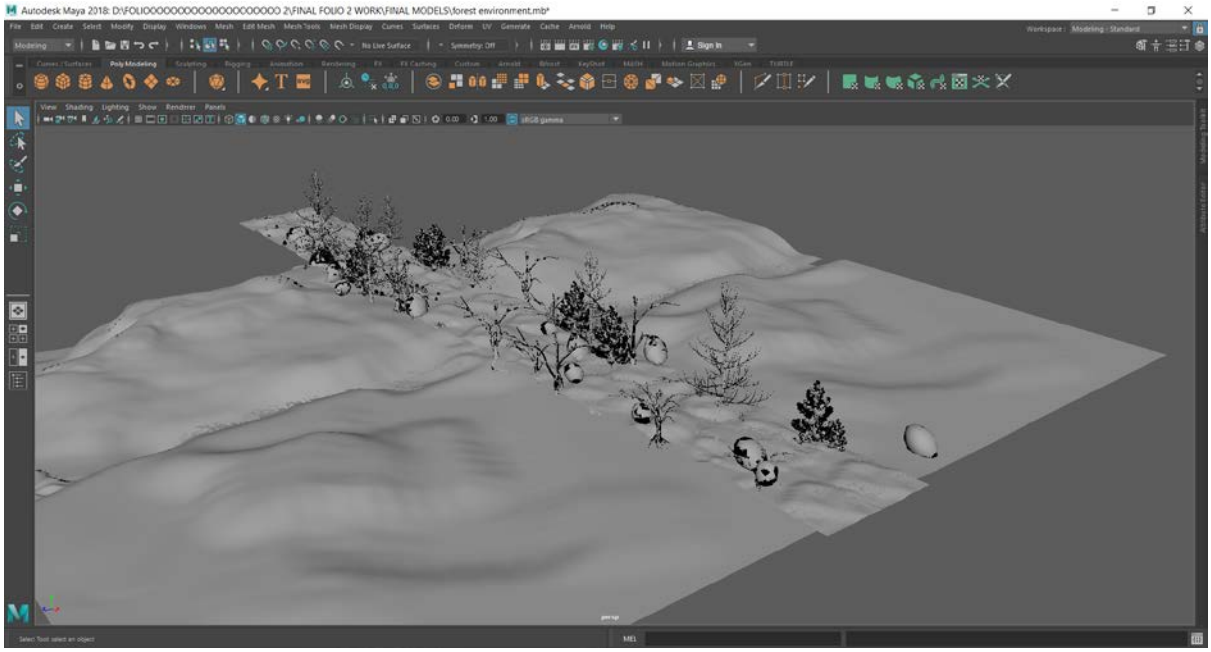
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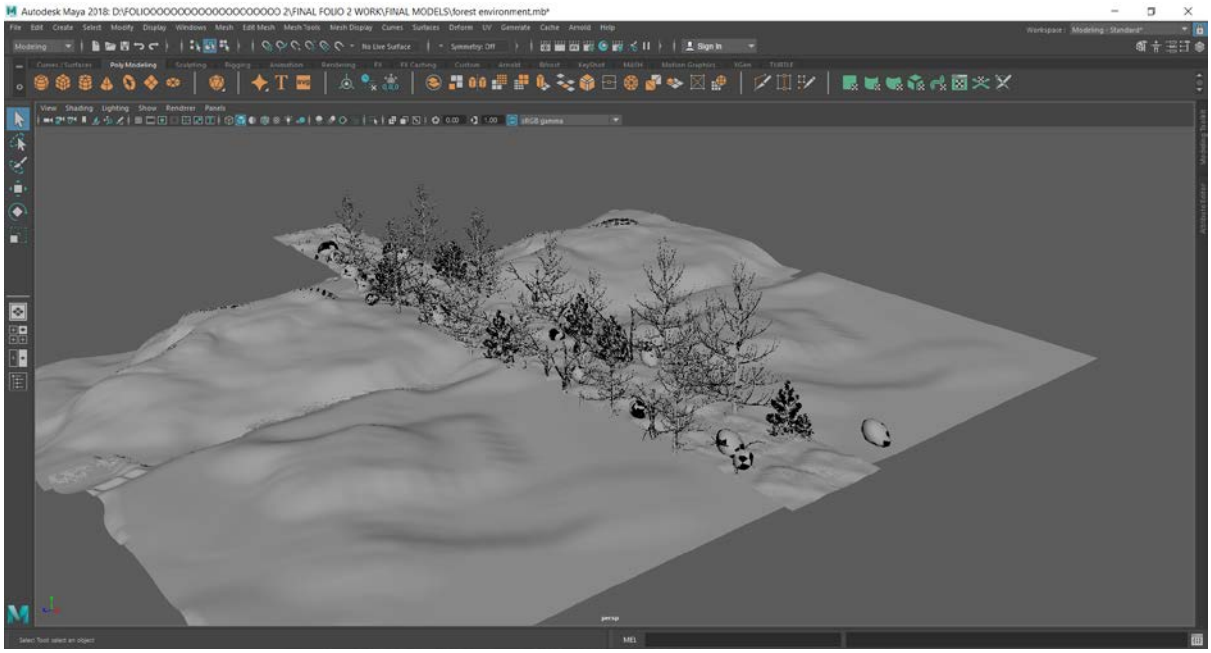
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File Edit Create Select Modify Display Windows Mesh Edit Mesh Mesh Tools Mesh Display Curves Surfaces Deform UV Generate Cache Arnold Help
Modeling
No Live Surface
Symmetry: Off
Sign In
Workspace : Modeling : Standard*
Curves / Surfaces
Poly Modeling
Sculpting
Rigging
Animation
Rendering
FX
FX Caching
Custom
Arnold
Bifrost
KeyShot
MASH
Motion Graphics
XGen
TURTLE
View Shading Lighting Show Renderer Panels
sRGB gamma
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Select Tool: select an object
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