

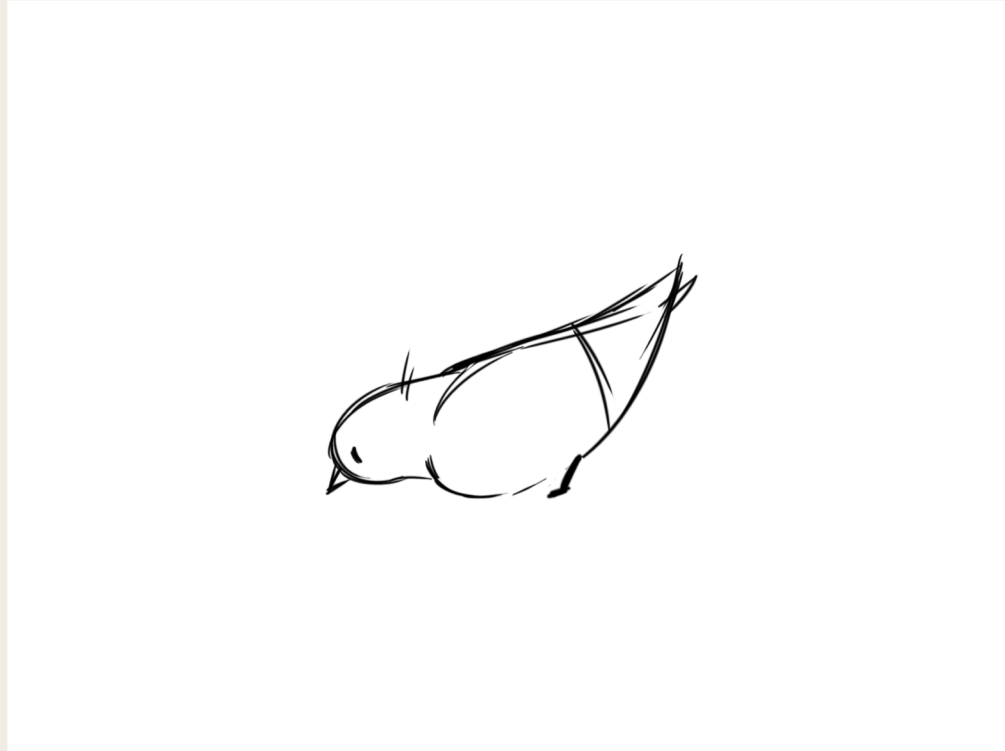


STUDIO03 PLAN

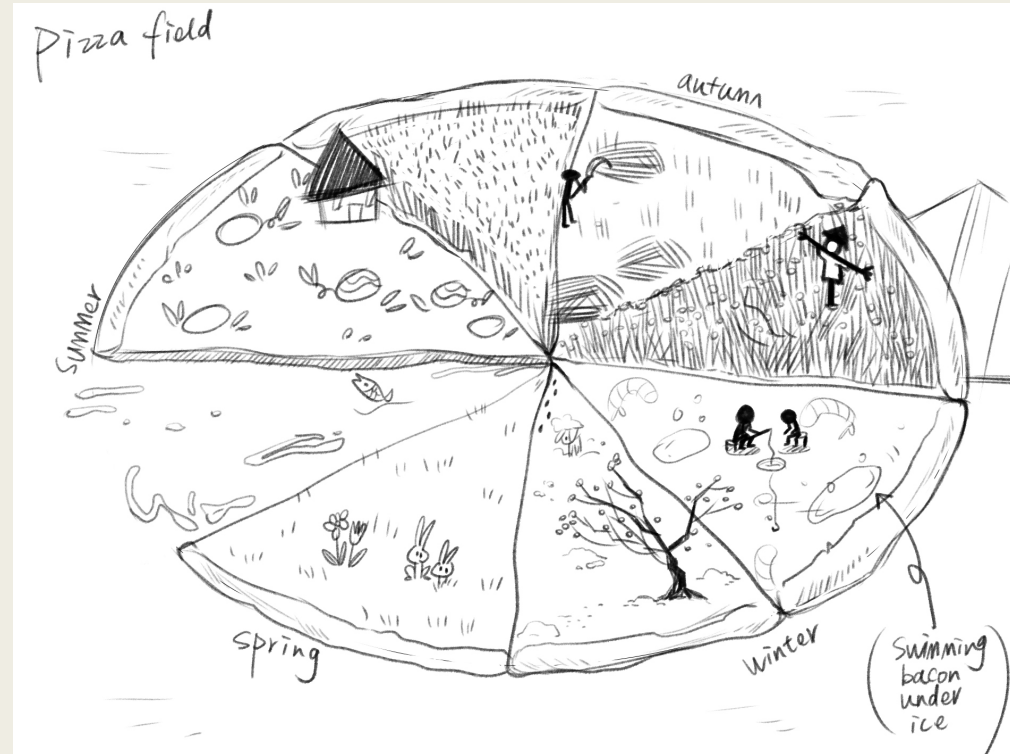
Crater a funny 2D animation about food



Studio1+studio2



Exaggerated action (dancing, expression)



Food environment

Moodboard

I'm going to look at Japanese food animation.

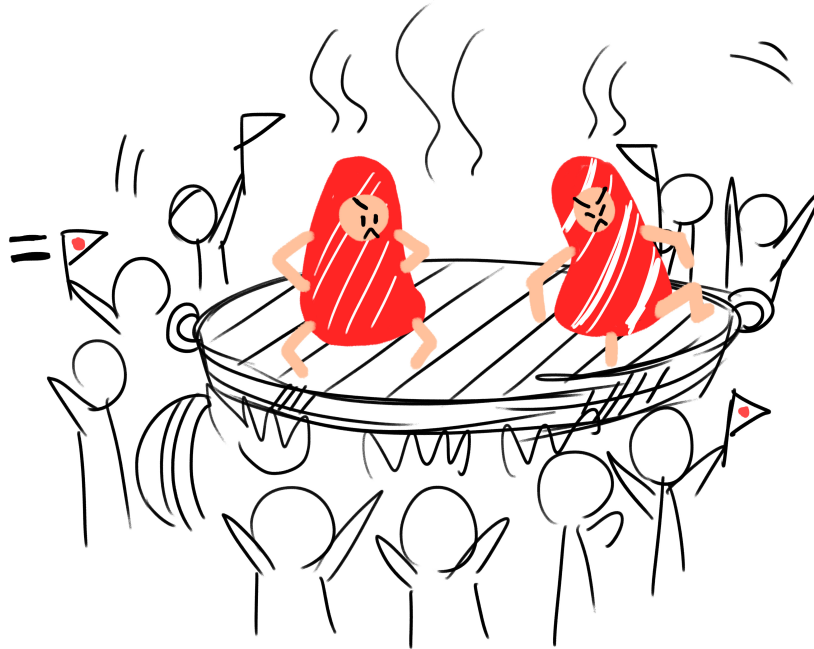
Context:miyazaki's food in animation.



Ideas



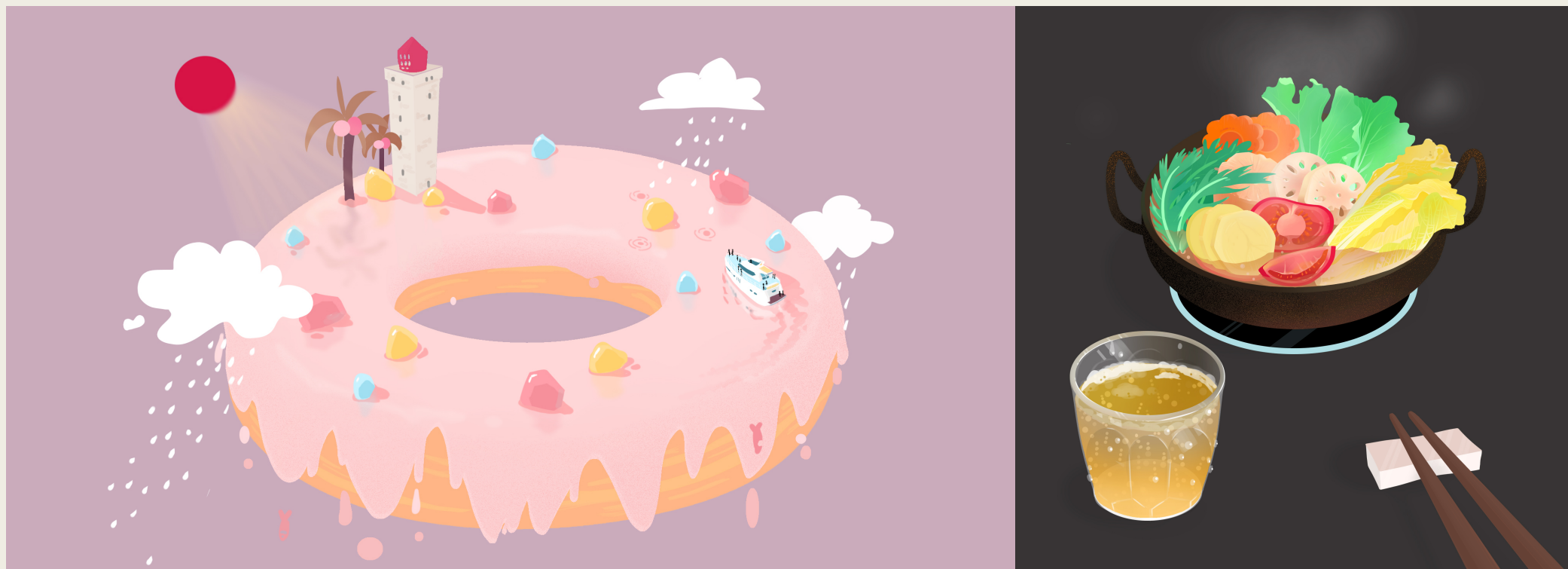
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1. Every environment has its own culture.
2. There needs to be interaction between the characters.
3. Close to life, the little things that happen in life.

Painting style

More detailed depiction



Plan

studio3 plan

Week 1-2 Find ideas

Week 3-4 script, storyboard, draft

week 5 motion test ,finish one scene

week 6 folio1, modify the animation

week 7-10 Add more shots

week 11 dubbing, edit, folio2

week 12 working on presentations