INDUSTRIAL PORTFOLIO FOLIO2



week12 Zipei Zhong s3914390

INDUSTRIAL PORTFOLIO FOLIO2

In folio2

- 1: design logo
- 2: write a bio
- 3: edit site
- 4: remake showreel
- 5: create cv

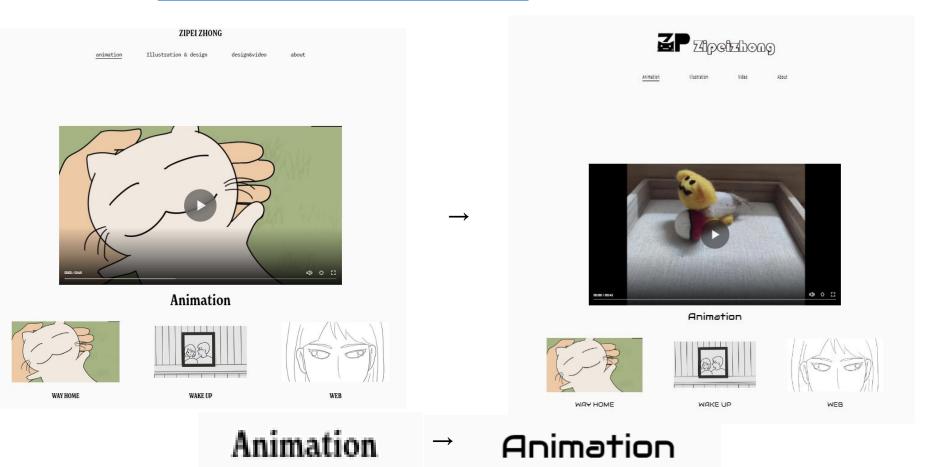




Zipei Zhong is a traditional 2D frame-by-frame animator in Melbourne who just graduated from RMIT. Zipei is good at animation action, character design and storytelling. The focus of his works is to make audiences of different ages have a deeper understanding of death. In 2023, he completed his Masters of Animation, Games, and Interactivity at RMIT University.

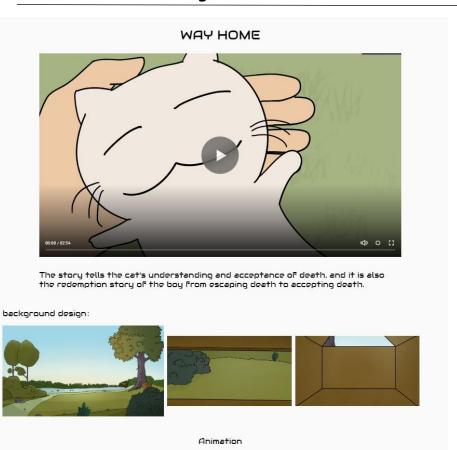


Website:maroon-wedge-f2ta.squarespace.com

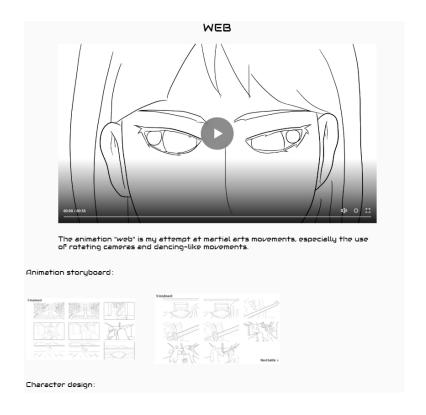


After adding the new logo, I changed the font style of the website. Because of the change of showreel, the picture of the cover has also been modified.

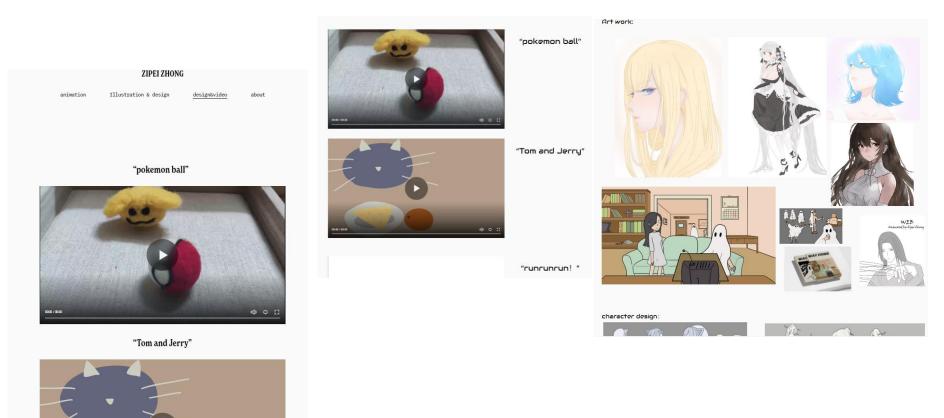




I added more descriptions to each animation work, and integrated the content of the illustration into their works.







I made changes to the typography of the illustration and video sections.

Showreel





https://youtu.be/l9wjTAX5_Q0

My showreel time in folio1 is as long as 1 minute and 40 seconds, the reason is that I want to show a new story through my different works. So the focus of my showreel this time should be on the display of character movements and my metaphors for animation themes.



Zipei Zhong (Zip)

0403294492 | zipeizhong@gmail.com Melbourne



Shaoguan, China

EDUCATION

RMIT UNIVERSITY Jun 2021 - Jun 2023

Master of Animation, Games and Interactivity

Melbourne , Australia

-I served as a student assistant, helping students upload their works and participate in exhibitions/showcases.

Federation University Jun 2019 - Oct 2020

Bachelor of Information Technology (Mobile App Development) Ballarat , Australia

Shaoguan University Aug 2016 - Jun 2019

Advanced Diploma of Computing

-I served as the vice monitor of my class, a mentor for freshmen of the 2017 cohort, and the leader of a student club. Honors:

- -Outstanding Leader of a student club (2018-2019)
- -Outstanding Student Cadres (2016-2017)

PROJECT EXPERIENCE

Future work skills log

Scrum Master / UI Designer / Project Owner

- Project Description: This project implemented the function for web and mobile users to obtain educational institution accreditation certificates by submitting their academic materials.
- Project Process: During the project development, we compared the time and the functionality and usability of the product, and decided to use the Scrum design method that is popular in Australian project development. As the Scrum Master, in order to better allocate tasks, I analyzed the personalities and abilities of each team member and assigned them to their respective positions. I also made estimates for potential risks in the early stages of the project, which allowed us to successfully complete the entire project on time during the pandemic. Through this experience, we understood that a good project not only requires good team communication, decision makers, and technical personnel, but also the determination to complete the project above all issues.

PROFESSIONAL EXPERIENCE

Sheng Jiang Decoration Co., Ltd

Oct 2020 - May 2021

Designer

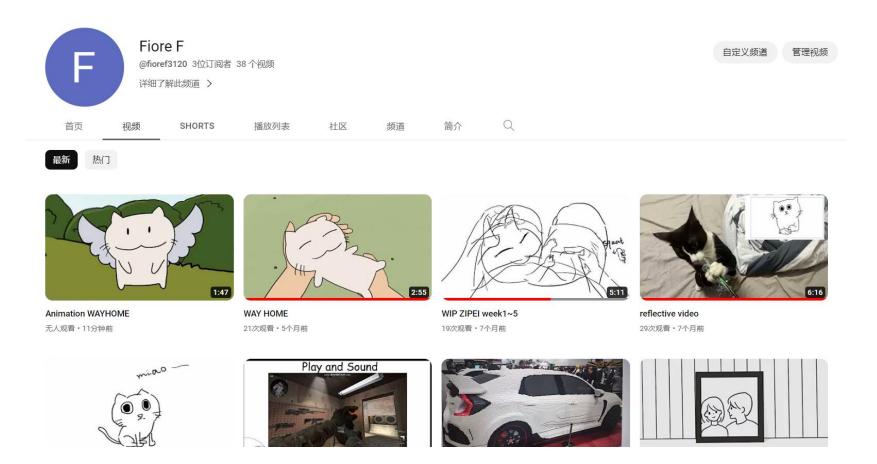
Shaoguan, China

- · Organize and summarize the design style requirements from the users and the data from the user orders.
- · Responsible for photographing and recording data of various indoor spaces.
- · Evaluate and design the indoor space environment.
- . Design the indoor furnishings.
- · Complete the design drawings.

SKILLS, CERTIFICATIONS & OTHERS

- . Skills: Microsoft Office (Word, PowerPoint, and Excel) , Android Studio , Adobe PS、PR、ID、TVP、TBH
- · Languages: English , Mandarin , Cantonese





youtube channel: https://www.youtube.com/@fioref3120/featured



Thank you!