

AGI Studio2

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Intension

Rational

I want to do an animation combine with some 3D elements and 2D characters. In the animation. Before entering MAGI, I used to set myself a position to do 2D games and use games telling stories. But during studio 1, I made a game about a girl locking down at home. I found game is a little bit difficult and limited for me to express character's emotions, not as organic, and expressive as 2D animations. I have a strong willing to do some character animations and make them alive. So, for studio2, I'd like to do 2D character animations using linework and storyboards.

I am thinking of animating foods and cooking, and to integrate some oriental culture into it. Because I really like Chinese food, and I like watching cooking shows, I make this animation aims to make audience hungry. By animating character cooking and eating, I believe it is also a good way finding out how to best expressing their face and behaviors.

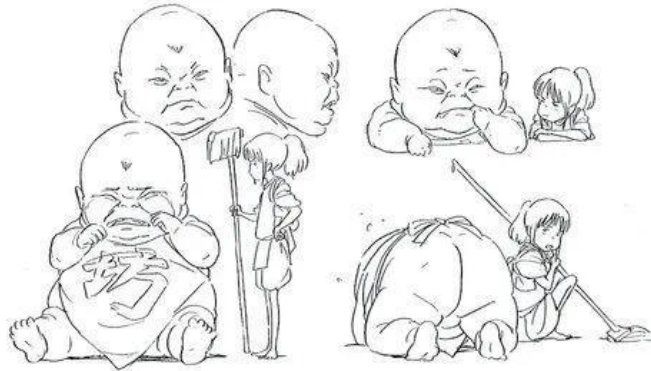
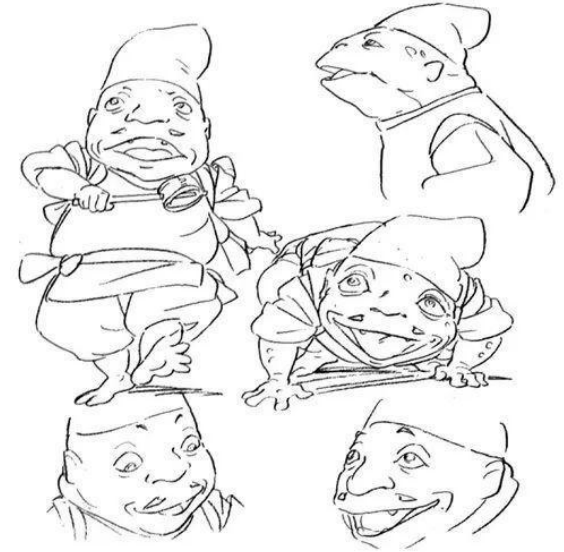
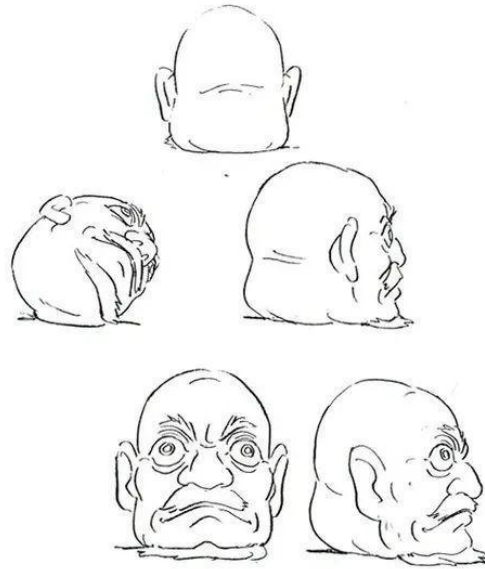
Related works

- *People who are eating* (Saki MURAMOTO)



<https://www.youtube.com/watch?v=HBWJYIZg3kc&list=LLloh1-CLYvWu7CHngVxrErw&index=5>

- *Spirited Away*



<https://www.youtube.com/watch?v=ByXuk9QqQkk>

In Chinese and Japanese 2D animations, there are many good examples of character designs showing oriental culture. I like how they design their characters according to myth.



Method

- **Tools**

Photoshop TVP Maya Blender

- Firstly, to finish a storyboard. (week2)
- Making an animatic in TVP.(week3- week5)
- Finishing 3D parts in Maya (Mostly backgrounds).(week6)
- Coloring 2D parts.(week6-week8)
- Mocking up, animating in Blender(week9 – week10)
- Animation tests(week11)
- Final compose(week12)

Outcome

- Firstly, I believe that a successful animation should initially have a clear concept and understandable storyboard.
- Using warm color pallet
- Including western culture, such as Japanese monsters, Chinese buildings and Asian food.
- Smooth line works and appropriate faces changes to express character's activities and emotions.
- Showing audience western traditions and make them enjoy the food visually.