Abstract

The theme of "Life and death" and "light and dark" has always been a relatively abstract symbol with strong contrast in animation. Many animations may look at these elements completely separately. The life and light brings hopes, the death and dark brings desperations. However, in fact, these elements are inseparable. They are an infinite cycle and they maintain a balance. Where there is light, there will be darkness. This balance cannot be broken. In order to reduce storytelling and create the sense of the recycle among these completely opposite but are inseparable factors in animation. Using the black and white aesthetics has been the best choice. Black and white usually gives the audience a strong contrasting feeling of visual effects as well. Sometimes a black and white animation does not need a complete story or any narrative. The project "the one" wants to show the infinite cycle and balance of the "life and death". If the balance was broken, the world would break as well. New birth comes from death; Life will gradually end to death. The animation may benefit some animators who mainly focused on non-narrative animation. There is no clear storyline in this animation. The theme is expressed through the movement and deformation of the characters, the interaction between the characters and the influence between the characters and the background. The animation will build as an "unusual" open ending and aim for audience thinking; will they repeat the same mistakes after they are restored? Or will this peace continue forever?