

In response to the theme of week 2 theme of tinkering I tried experimenting with how far I could push iOS apps on my iPadAir. I took some a photo and a painting and played with a glitching app. In the past I had glitched code but this time I used some presets of a free app. I was playing with Reed Ghazala's circuit bending concept via image glitching.

By doing this I showed I have little patience with the prepackaged templates and severe restrictions I find on a tablet versus a laptop. I had hoped more on-the-fly work would be able to be done when in the future I captured image data but I found it frustrating and very ordinary technically however it does open up another depth to explore held within the images. It could reveal some invisible aspects.

Similar work, when taken to the next step of production and refinement, by glitch artists Ucnv and Nukeme have captured glitched images and printed those on fabric to make stunning fashion garments.



<https://www.vice.com/en/article/gvwv7y/8-artists-are-bringing-glitch-art-into-the-real-world>























