

Observation

For this week, I used observation to create a little plot 2D animation. This can help me to have more ideas about my studio practice. As a 2D animator, I try to use some real world elements in this little scenario, so I took a video of the outside cafe at rmit. According to the video I took, I got many ideas. This really helped me try to use other eyes discovering the real world in 2D dimension inspired me to another style/way to create an animation.

I spend few days to finish this animation. Most of the animation I made in TV paint, sound in audition, then combined everything and adjust some effect in after effects.

Tinkering

As the theme is tinkering this week, in order to improve animation progress efficiency, I decided try other ways to help me animate a 2D character without drawing it frame by frame. As this is a quick practice I spend 2 hours to create the character and make is alive. I made the character design in photoshop and input the character into after effects. I tried the puppet pin to made the bone for this character. This is a very convenient way to animate some simple character.

Found Objects

My studio practice is based on human's emotion. This week I want to use Object as an experiment to explore people's sense. Using vision and hearing to create illusions.

I made a 2D animation with sound. An alpaca is crewing food. I didn't put anything in his mouth. But when first time people watch it may automatically have the illusion that he is eating something. This task will help me have a better understanding in audience visual experience. pointing out a question: How to make use of the cooperation of sound and image in animation to improve the visual experience of the audience?

Discussions of Place

This week, I made an animation based on photography. I want to create a lovely place based on a totally opposite place. So I decided to use the trash bin, I try to turn the dirty and disgusting place into a lovely and clean house. When people see this short animation I hope they can feel peaceful and comfortable even they know these

are trash bin. By doing this task, I try to discover the beauty side from a broken things.

Objects

This week I use the object (hand) from my studio animation, I record my friend's hand as a video reference and do the animation in tvpaint.

In my studio animation I add some abstract elements, hand is one of the element, so I want to explore what can a hand do when the hand just be him/herself. From the hand's perspective. The hand not belong to anyone, it has its own 'personality'. So I just imagining what would happen when two hands meet each other.